

the Castles of DOCTOR CREEP™

by Ed Hobbs



COMMODORE 64

Disk • 1 or 2 Players

Joystick

THE CASTLES OF DOCTOR CREEP



Broderbund™

ARCADE / STRATEGY

THE CASTLES OF DOCTOR CREEP™

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- ▶ 13 separate castles
- ▶ Over 200 rooms
- ▶ Sound effects/haunting music

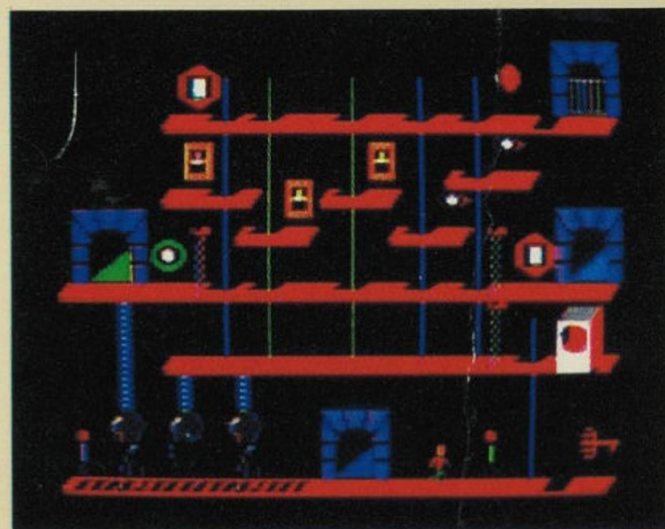
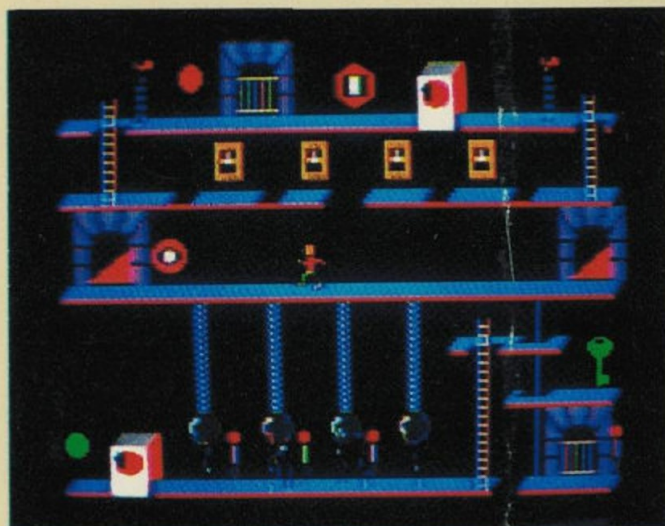
So, your company has transferred you to their Transylvania office, and you're looking for a place to live? Something private, spacious, with a view? Well, we have just the thing for you. Welcome to The Castles of Doctor Creep.

Thirteen different models open for your inspection. Just step inside... Oh? You want to leave already? I'm afraid that's simply not possible...not until you have taken the complete tour.

You'll notice that we have all the modern conveniences. Electrostatic energy generators to warm things up. Piped-in music which I'm sure you will find quite haunting. Doors galore, and you never know what you will find on the other side. Once the death rays start lining up behind you, however, I know you will be eager to find out.

You may want to step lively over trap doors and through the force fields—we've lost several prospective buyers that way. Over there, of course, is mummy's room. Mummy seems to be all wrapped up at the moment, but probably not for long. And a living room? At The Castles of Doctor Creep, *all* the rooms are living, although many of the occupants are not.

Neighbors, you ask? I know you will



love them. The Vampires are always glad to join you for a quick bite. And Frankenstein's Monster just seems to pop up whenever you least expect him.

Well, I really must be leaving now. I'm sure you can find your way around. Don't be alarmed. There's a key in here somewhere. You will find your way out eventually...and if not, Doctor Creep will be back shortly and you can help him with his, ah, *experiments*.

Goodbye now...and good luck.



For more information about Broderbund and our products, write to us at: 17 Paul Drive, San Rafael, California 94903.
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